

NKS PRESET LIBRARY : DAWESOME ZYKLOP

For Komplete Kontrol / Maschine



freelancesoundlabs.com

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Intro

This release offers NKS Library support for Dawesome Zyklop VST plugin for integration with Native Instruments Komplete Kontrol / Maschine software and hardware.

All presets included with Dawesome Zyklop VST have been converted into NKS support files with in-depth control over the plugin including control over the modular Osc, Filter and FX modules. Presets are fully tagged with in-depth tagging info pulled from the plugin and library files/artwork is included with the library.

Zyklop is a completely free download, use the link below

Compatibility / Requirements

- Supports Komplete Kontrol Software 2.9+
- Supports Maschine Software 2.16+
- Supports Maschine Controller (all versions)
- Supports All Komplete Kontrol & Compatible NKS Keyboards
- **Supports VST3**
- Supports PC / Mac
- [Dawesome Zyklop VST Plugin required \(free download\)](#)

This is NKS compatibility files only. This will not work without the actual VST/Library being installed

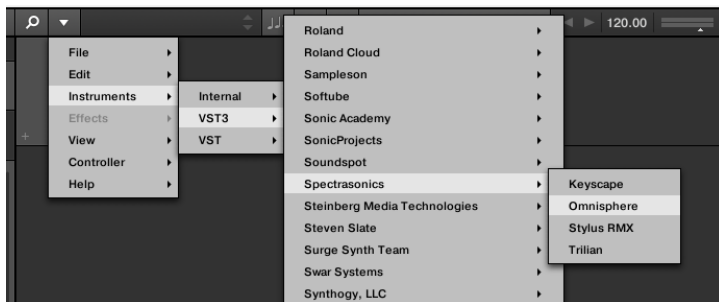
Download

A free version of the NKS library is available that contains a handful of presets for you to test with.

The full version is available for purchase with an immediate download.



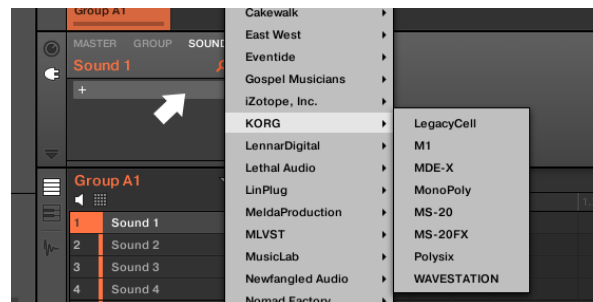
Installation



Firstly, in Complete Kontrol or Maschine, check you can see the Plugin you wish to use is listed in the Menu > Plugins section

In Complete Kontrol It should already appear in your Menu > Instruments menu.

If using Maschine, open the plug-in browser and check the VST is listed:



Once you have confirmed your VST is listed in Complete Kontrol / Maschine, copy the included files to the following locations:

Database Files: Contains the browser images and database details for the NKS browser. Copy the "image" and "dist_database" folders included in the zip file to the following locations (existing image/dist_database folders may already exist so you want to just **merge** these files):

Windows: C:\Users\Public\Public Documents\NI Resources

MacOS: /Users/Shared/NI Resources

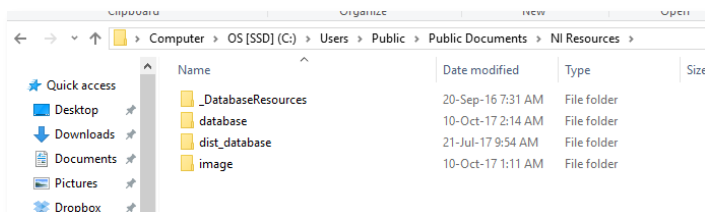
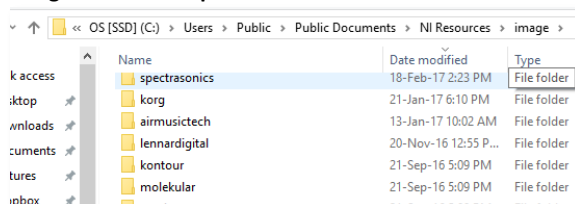
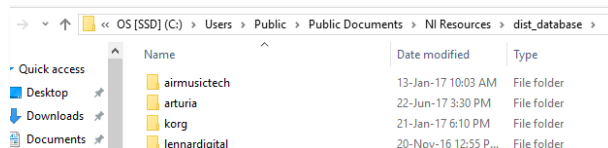


Image Folder Example:



Database Folder Example:



All User library database and image files will be held in these folders with a unique folder for each vendor/plugin. Do not change the names or ordering of these folders, simply copy and merge with the existing folders in the above location

MACOS : IMPORTANT!!!

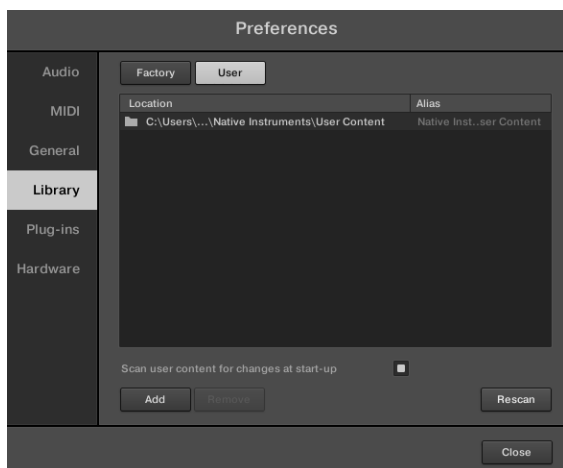
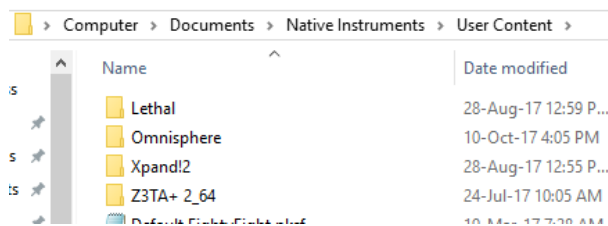
Be sure to copy the image + dist_database folders then paste into the NI Resources folder choosing to MERGE folders. DO NOT replace the existing image + dist_database folders. Choose to replace existing files only if they exist to update them, DO NOT replace the main folders or you will lose all your library artwork for all products!!!

Preset Files: Contains the preset files that need to be added to your user library. Copy this folder to your user library location. By default the user library is located at:

WIN: C:\Users\[USER]\Documents\Native Instruments\User Content

MAC: Users/[USER]/Documents/Native Instruments/User Content

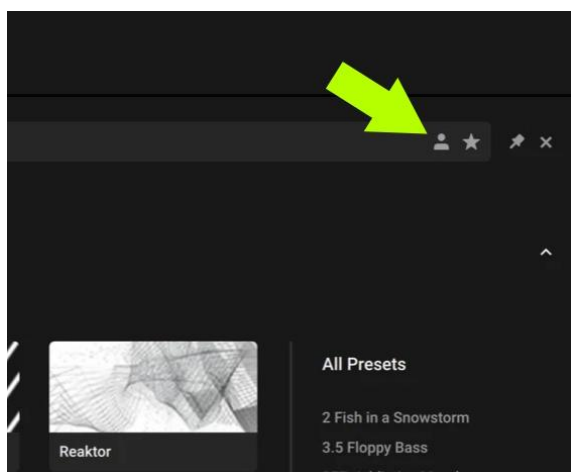
You can confirm this location within the Komplete\Maschine software Preferences > Library > User Library:



*Maschine by default does not use the same User Content location as Komplete Kontrol but you can add this same location if you use both KK and Maschine so they can share the content or simply use the default location listed in the Maschine preferences. You can also instead set your own custom location.

Launch the KK or Maschine desktop application and this should now scan your files into the database where they will be listed in the **User Library** browser

NOTE: If you already have a previous version of this NKS library you should delete it and replace with the latest version to update it



You will find your new instrument in the **USER LIBRARY** which you can switch to using the user library button. Refer to the manual for the controller you are using for the button to switch to user library from the hardware.

It is possible to integrate custom libraries into the factory library with all your official NKS instruments, however this requires a small "hack" which is detailed on [This Page](#). For Mac users, this can be a more complicated process than Windows users and please note there is NO SUPPORT available from me to assist beyond the posted article.

If everything has worked correctly you should now see the plug-in listed in the browser with artwork for the and the installed presets will be listed in the browser and will load the plugin as you would expect.

Problems?

If you have issues with installation or usage, you can [Contact Me](#)

Installation Video PC:

<https://www.youtube.com/watch?v=d1XnEDdMu0s>

Installation Video Mac:

https://www.youtube.com/watch?v=amzq_T5kc90

The Preset Browser



Presets are accessed by selecting the **User library** icon at the top of the browser .

Banks have been created to select the Abyss 1 and Abyss 2 preset libraries.

Selecting a preset from the list will open the plug-in and automatically load the preset. You can then use the mapped controls to start tweaking the sounds.

Controller Mappings



Most controls have been pre-mapped for in-depth control. This plugin uses a modular section for the Osc, Filter and FX modules making it a little complex to make a full template. This is further complicated by the fact some modules have the possibility to add 2 modules to a chain. It is rare that more than a single module is added to any chain so pre-mapping of all modules is limited to only the first loaded instance. Also note that ALL modules are pre-mapped meaning you can change out any module for another and still have control over the module from the template however this will also mean there are many modules in the template that will not be controllable if they are not actually loaded.

It may be possible to custom design this template per-preset to only show the module controls for the specific preset but currently a global template is used offering pre-mapped control to everything.

Controller Reference

Controller Page: [1]=====

Control 1 (ID: 394)	:	Volume	[MAIN]
Control 2 (ID: 559)	:	Gain	
Control 3 (ID: 572)	:	Pan	
Control 4 (ID: 571)	:	Spread	
Control 5 (ID: 429)	:	Mono	
Control 6 (ID: 578)	:	Glissando	
Control 7 (ID: 392)	:	Legato Time	
Control 8 (ID: 279)	:	Filter Wet	

Controller Page: [2]=====

Control 1 (ID: 806)	:	IRIS Mode	[TRANSFORM 1]
Control 2 (ID: 573)	:	Position	
Control 3 (ID: 565)	:	FM Amt	
Control 4 (ID: 566)	:	FM Ratio	
Control 5 (ID: 567)	:	Inharm	
Control 6 (ID: 563)	:	Animate	
Control 7 (ID: 575)	:	WTF	
Control 8 (ID: 574)	:	Smooth	

Controller Page: [3]=====

Control 1 (ID: 561)	:	Saw	[TRANSFORM 2]
Control 2 (ID: 569)	:	String	
Control 3 (ID: 556)	:	Brass	
Control 4 (ID: 562)	:	Square	
Control 5 (ID: 568)	:	Sync	
Control 6 (ID: 564)	:	Dirt	
Control 7 (ID: 570)	:	Pure	
Control 8	_____	_____	

Controller Page: [4]=====

Control 1 (ID: 579)	:	Attack	[ADSR MAIN]
Control 2 (ID: 580)	:	Decay	
Control 3 (ID: 582)	:	Sustain	
Control 4 (ID: 581)	:	Release	
Control 5 (ID: 584)	:	Slew A	
Control 6 (ID: 585)	:	Slew B	
Control 7 (ID: 583)	:	Amount	
Control 8	_____	_____	

Controller Page: [5]=====

Control 1 (ID: 586)	:	Attack	[ADSR 1]
Control 2 (ID: 587)	:	Decay	
Control 3 (ID: 589)	:	Sustain	
Control 4 (ID: 588)	:	Release	
Control 5 (ID: 591)	:	Slew A	
Control 6 (ID: 592)	:	Slew B	
Control 7 (ID: 590)	:	Amount	
Control 8	_____	_____	

Controller Page: [6]=====

Control 1 (ID: 593)	:	Attack	[ADSR 2]
Control 2 (ID: 594)	:	Decay	
Control 3 (ID: 596)	:	Sustain	
Control 4 (ID: 595)	:	Release	
Control 5 (ID: 598)	:	Slew A	
Control 6 (ID: 599)	:	Slew B	
Control 7 (ID: 597)	:	Amount	
Control 8	_____	_____	

Controller Page: [7]=====

Control 1 (ID: 26)	:	Rate	[LFO 1]
Control 2 (ID: 28)	:	Sync	
Control 3 (ID: 27)	:	Retrig	
Control 4 (ID: 2)	:	Loop	
Control 5 (ID: 0)	:	Bipolar	
Control 6 (ID: 25)	:	Poly	
Control 7	_____	_____	
Control 8	_____	_____	

Controller Page: [8]=====

Control 1 (ID: 754)	:	Offset	[LFO1 POS]
Control 2 (ID: 3)	:	Amount	[LFO1 AMT]
Control 3 (ID: 9)	:	Curve	[LFO1 CRV]
Control 4 (ID: 21)	:	Rise	[LFO1 SOFT]
Control 5 (ID: 19)	:	Fall	
Control 6 (ID: 15)	:	Rate	[LFO1 JIT]
Control 7 (ID: 13)	:	Amount	
Control 8 (ID: 718)	:	Amount	[LFO1 RND]

Controller Page: [9]=====

Control 1 (ID: 56)	:	Rate	[LFO 2]
Control 2 (ID: 58)	:	Sync	
Control 3 (ID: 57)	:	Retrig	
Control 4 (ID: 32)	:	Loop	
Control 5 (ID: 30)	:	Bipolar	
Control 6 (ID: 55)	:	Poly	
Control 7	_____	_____	
Control 8	_____	_____	

Controller Page: [10]=====

Control 1 (ID: 757)	:	Offset	[LFO2 POS]
Control 2 (ID: 33)	:	Amount	[LFO2 AMT]
Control 3 (ID: 39)	:	Curve	[LFO2 CRV]
Control 4 (ID: 51)	:	Rise	[LFO2 SOFT]
Control 5 (ID: 49)	:	Fall	
Control 6 (ID: 45)	:	Rate	[LFO2 JIT]
Control 7 (ID: 43)	:	Amount	
Control 8 (ID: 724)	:	Amount	[LFO2 RND]

Controller Page: [11]=====

Control 1 (ID: 86)	:	Rate	[LFO 3]
Control 2 (ID: 88)	:	Sync	
Control 3 (ID: 87)	:	Retrig	
Control 4 (ID: 62)	:	Loop	
Control 5 (ID: 60)	:	Bipolar	
Control 6 (ID: 85)	:	Poly	
Control 7	_____	_____	
Control 8	_____	_____	

Controller Page: [12]=====

Control 1 (ID: 760)	:	Offset	[LFO3 POS]
Control 2 (ID: 63)	:	Amount	[LFO3 AMT]
Control 3 (ID: 69)	:	Curve	[LFO3 CRV]
Control 4 (ID: 81)	:	Rise	[LFO3 SOFT]
Control 5 (ID: 79)	:	Fall	
Control 6 (ID: 75)	:	Rate	[LFO3 JIT]
Control 7 (ID: 73)	:	Amount	
Control 8 (ID: 730)	:	Amount	[LFO3 RND]

Controller Page: [13]=====

Control 1 (ID: 404)	:	On / Off	[CHORD]
Control 2 (ID: 405)	:	T1	
Control 3 (ID: 406)	:	T2	
Control 4 (ID: 407)	:	T3	
Control 5 (ID: 408)	:	T4	
Control 6 (ID: 409)	:	T5	
Control 7 (ID: 410)	:	T6	
Control 8	_____	_____	

Controller Page: [14]=====

Control 1 (ID: 397) : On / Off [ARP]
Control 2 (ID: 403) : Sync
Control 3 (ID: 400) : Rate
Control 4 (ID: 399) : Pattern
Control 5 (ID: 398) : Octave
Control 6 (ID: 396) : Gate
Control 7 (ID: 402) : Restart
Control 8 (ID: 401) : Retrig

Controller Page: [15]=====

Control 1 (ID: 424) : On / Off [TRANSPPOSE]
Control 2 (ID: 425) : Octave
Control 3 (ID: 426) : Transpose
Control 4 (ID: 411) : On / Off [SCALE]
Control 5 (ID: 412) : C
Control 6 (ID: 413) : C#
Control 7 (ID: 416) : D
Control 8 (ID: 417) : Eb

Controller Page: [16]=====

Control 1 (ID: 418) : E [SCALE]
Control 2 (ID: 419) : F
Control 3 (ID: 420) : F#
Control 4 (ID: 421) : G
Control 5 (ID: 422) : G#
Control 6 (ID: 423) : A
Control 7 (ID: 414) : Bb
Control 8 (ID: 415) : B

Controller Page: [17]=====

Control 1 (ID: 558) : On / Off [OSC]
Control 2 (ID: 557) : Wet
Control 3 (ID: 560) : Oct
Control 4 (ID: 805) : IRIS Oct
Control 5 (ID: 799) : IRIS Coarse
Control 6 (ID: 800) : IRIS Fine
Control 7 _____
Control 8 _____

Controller Page: [18]=====

Control 1 (ID: 447) : LFO [OSC FM]
Control 2 (ID: 449) : Spread
Control 3 (ID: 446) : Amount
Control 4 _____
Control 5 (ID: 501) : Ratio [OSC ORBIT]
Control 6 (ID: 497) : Flux
Control 7 (ID: 496) : Char
Control 8 (ID: 500) : Mode

Controller Page: [19]=====

Control 1 (ID: 434) : Ratio [OSC AM]
Control 2 (ID: 432) : Harm
Control 3 (ID: 430) : Amount
Control 4 _____
Control 5 (ID: 512) : Ratio [OSC RM]
Control 6 (ID: 509) : Flux
Control 7 (ID: 508) : Amount
Control 8 (ID: 511) : Mode

Controller Page: [20]=====

Control 1 (ID: 455) : Damp [OSC COMB]
Control 2 (ID: 457) : Harm
Control 3 (ID: 456) : Feedback
Control 4 (ID: 460) : Reso
Control 5 (ID: 454) : Amount
Control 6 (ID: 459) : Mode
Control 7 _____
Control 8 _____

Controller Page: [21]=====

Control 1 (ID: 691)	:	Pitch	[OSC RESO]
Control 2 (ID: 693)	:	Track	
Control 3 (ID: 692)	:	Reso	
Control 4 (ID: 689)	:	Inharm	
Control 5 (ID: 688)	:	Amount	
Control 6 (ID: 440)	:	ASYM	[OSC ASYM]
Control 7 (ID: 441)	:	Drive	
Control 8	_____	_____	

Controller Page: [22]=====

Control 1 (ID: 468)	:	Amp	[OSC CRUSH]
Control 2 (ID: 470)	:	Phase	
Control 3 (ID: 471)	:	Crush	
Control 4	_____	_____	
Control 5 (ID: 708)	:	Drive	[OSC SAT]
Control 6 (ID: 710)	:	Type	
Control 7 (ID: 803)	:	Att	
Control 8 (ID: 711)	:	Wet	

Controller Page: [23]=====

Control 1 (ID: 525)	:	Detune	[OSC WAVE]
Control 2 (ID: 531)	:	Spread	
Control 3 (ID: 533)	:	Unison	
Control 4 (ID: 532)	:	Uni Oct	
Control 5 (ID: 530)	:	Rand	
Control 6 (ID: 527)	:	Mix	
Control 7 (ID: 529)	:	PM	
Control 8 (ID: 534)	:	Waveform	

Controller Page: [24]=====

Control 1 (ID: 477)	:	Sugar	[OSC SWEET]
Control 2 (ID: 478)	:	Wet	
Control 3 (ID: 491)	:	Mode	[OSC J-60]
Control 4 (ID: 492)	:	Wet	
Control 5 (ID: 484)	:	Pan	[OSC GAIN]
Control 6 (ID: 485)	:	Wide	
Control 7 (ID: 482)	:	Gain	
Control 8	_____	_____	

Controller Page: [25]=====

Control 1 (ID: 655)	:	Low	[OSC EQ]
Control 2 (ID: 656)	:	Med	
Control 3 (ID: 657)	:	High	
Control 4 (ID: 790)	:	Un-Rumble	[OSC S-EQ]
Control 5 (ID: 789)	:	Un-mud	
Control 6 (ID: 788)	:	Presence	
Control 7 (ID: 787)	:	Air	
Control 8 (ID: 791)	:	Warmth	

Controller Page: [26]=====

Control 1 (ID: 664)	:	Low	[OSC OTT]
Control 2 (ID: 666)	:	High	
Control 3 (ID: 665)	:	Main/Mid	
Control 4 (ID: 663)	:	Wet	
Control 5 (ID: 521)	:	Tune	[OSC TRANS]
Control 6 (ID: 519)	:	Octave	
Control 7 (ID: 520)	:	Trans	
Control 8 (ID: 524)	:	Quantized	

Controller Page: [27]=====

Control 1 (ID: 280)	:	On / Off	[FILTER]
Control 2 (ID: 761)	:	Gain	
Control 3	_____	_____	
Control 4	_____	_____	
Control 5 (ID: 176)	:	Reso	[FLT LPF]
Control 6 (ID: 177)	:	Track	
Control 7 (ID: 174)	:	Cutoff	
Control 8 (ID: 178)	:	Type	

Controller Page: [28]=====

Control 1 (ID: 235)	:	Offset	[FLT MULTI]
Control 2 (ID: 238)	:	Track	
Control 3 (ID: 237)	:	Routing	
Control 4 (ID: 232)	:	Cutoff	
Control 5 (ID: 236)	:	Reso	
Control 6 (ID: 234)	:	Mode	
Control 7	_____	_____	
Control 8	_____	_____	

Controller Page: [29]=====

Control 1 (ID: 191)	:	Damp	[FLT COMB]
Control 2 (ID: 193)	:	Harm	
Control 3 (ID: 192)	:	Feedback	
Control 4 (ID: 196)	:	Reso	
Control 5 (ID: 190)	:	Amount	
Control 6 (ID: 195)	:	Mode	
Control 7	_____	_____	
Control 8	_____	_____	

Controller Page: [30]=====

Control 1 (ID: 679)	:	Pitch	[FLT RESO]
Control 2 (ID: 681)	:	Track	
Control 3 (ID: 680)	:	Reso	
Control 4 (ID: 677)	:	Inharm	
Control 5 (ID: 676)	:	Amount	
Control 6 (ID: 251)	:	Ratio	[FLT ORBIT]
Control 7 (ID: 247)	:	Flux	
Control 8 (ID: 246)	:	Char	

Controller Page: [31]=====

Control 1 (ID: 163)	:	Ratio	[FLT AM]
Control 2 (ID: 161)	:	Harm	
Control 3 (ID: 159)	:	Amount	
Control 4	_____	_____	
Control 5 (ID: 268)	:	Ratio	[FLT RM]
Control 6 (ID: 265)	:	Flux	
Control 7 (ID: 264)	:	Amount	
Control 8 (ID: 267)	:	Mode	

Controller Page: [32]=====

Control 1 (ID: 184)	:	ASYM	[FLT ASYM]
Control 2 (ID: 185)	:	Drive	
Control 3 (ID: 204)	:	Amp	[FLT CRUSH]
Control 4 (ID: 206)	:	Phase	
Control 5 (ID: 207)	:	Wet	
Control 6 (ID: 700)	:	Drive	[FLT DRIVE]
Control 7 (ID: 801)	:	Attenuate	
Control 8 (ID: 703)	:	Wet	

Controller Page: [33]=====

Control 1 (ID: 213)	:	Sugar	[FLT SWEET]
Control 2 (ID: 214)	:	Wet	
Control 3 (ID: 227)	:	Mode	[FLT J-60]
Control 4 (ID: 228)	:	Wet	
Control 5 (ID: 220)	:	Pan	[FLT GAIN]
Control 6 (ID: 221)	:	Wide	
Control 7 (ID: 218)	:	Gain	
Control 8	_____	_____	

Controller Page: [34]=====

Control 1 (ID: 611)	:	Low	[FLT EQ]
Control 2 (ID: 612)	:	Mid	
Control 3 (ID: 613)	:	High	
Control 4 (ID: 766)	:	Un-Rumble	[FLT S-EQ]
Control 5 (ID: 765)	:	Un-mud	
Control 6 (ID: 764)	:	Presence	
Control 7 (ID: 763)	:	Air	
Control 8 (ID: 767)	:	Warmth	

Controller Page: [35]=====

Control 1 (ID: 620) : Low [FLT OTT]
Control 2 (ID: 622) : High
Control 3 (ID: 621) : Main / Mid
Control 4 (ID: 619) : Wet
Control 5 (ID: 390) : On / Off [FX]
Control 6 (ID: 391) : Send
Control 7 (ID: 389) : Wet
Control 8 _____

Controller Page: [36]=====

Control 1 (ID: 381) : Size [FX SHIMMER]
Control 2 (ID: 380) : Shift
Control 3 (ID: 377) : Dark
Control 4 (ID: 378) : Drunk
Control 5 (ID: 382) : Wet
Control 6 _____
Control 7 _____
Control 8 _____

Controller Page: [37]=====

Control 1 (ID: 296) : Size [FX CLOUDS]
Control 2 (ID: 297) : Space
Control 3 (ID: 293) : Early
Control 4 (ID: 295) : Lush
Control 5 (ID: 298) : Wet
Control 6 _____
Control 7 _____
Control 8 _____

Controller Page: [38]=====

Control 1 (ID: 371) : Width [FX REVERB]
Control 2 (ID: 367) : Damp
Control 3 (ID: 369) : Size
Control 4 (ID: 370) : Wet
Control 5 (ID: 601) : Dense [FX LOOPHOLE]
Control 6 (ID: 600) : Decay
Control 7 (ID: 604) : Wet
Control 8 (ID: 603) : Reverse

Controller Page: [39]=====

Control 1 (ID: 339) : Glitter [FX GRAINS]
Control 2 (ID: 338) : Detune
Control 3 (ID: 341) : Jit
Control 4 (ID: 337) : Calm
Control 5 (ID: 342) : Wet
Control 6 _____
Control 7 _____
Control 8 _____

Controller Page: [40]=====

Control 1 (ID: 312) : Sync [FX DELAY]
Control 2 (ID: 311) : Rate
Control 3 (ID: 306) : Feedback
Control 4 (ID: 309) : Lows
Control 5 (ID: 307) : Highs
Control 6 (ID: 310) : PingPong
Control 7 (ID: 807) : Sym
Control 8 (ID: 313) : Wet

Controller Page: [41]=====

Control 1 (ID: 359) : Rate [FX PHASER]
Control 2 (ID: 355) : Depth
Control 3 (ID: 356) : Feedback
Control 4 (ID: 357) : Freq
Control 5 (ID: 360) : Wet
Control 6 (ID: 350) : Mode [FX J-60]
Control 7 (ID: 351) : Wet
Control 8 _____

Controller Page: [42]=====

Control 1 (ID: 284)	:	Rate	[FX CHORUS]
Control 2 (ID: 281)	:	Depth	
Control 3 (ID: 282)	:	Feedback	
Control 4 (ID: 285)	:	Thick	
Control 5 (ID: 286)	:	Wet	
Control 6 (ID: 324)	:	Sugar	[FX SWEET]
Control 7 (ID: 325)	:	Wet	
Control 8	_____	_____	

Controller Page: [43]=====

Control 1 (ID: 331)	:	Pan	[FX GAIN]
Control 2 (ID: 332)	:	Wide	
Control 3 (ID: 329)	:	Gain	
Control 4	_____	_____	
Control 5 (ID: 642)	:	Low	[FX OTT]
Control 6 (ID: 644)	:	High	
Control 7 (ID: 643)	:	Main / Mid	
Control 8 (ID: 641)	:	Wet	

Controller Page: [44]=====

Control 1 (ID: 633)	:	Low	[FX EQ]
Control 2 (ID: 634)	:	Mid	
Control 3 (ID: 635)	:	High	
Control 4 (ID: 778)	:	Un-Rumble	[FX S-EQ]
Control 5 (ID: 777)	:	Un-mud	
Control 6 (ID: 776)	:	Presence	
Control 7 (ID: 775)	:	Air	
Control 8 (ID: 779)	:	Warmth	

FAQ?

Keep up to date with the latest NKS Library releases, updates and improvements

[Subscribe to our Monthly newsletter](#)

Follow our [Facebook Page](#) for all instant updates when they are released

Can these presets be added to the Factory Library?

Yes they can. There are a couple of files that need to be created which are specific to your install locations. There are instructions on how to do this [Here](#)

Which Native Instruments Keyboard/Maschine hardware does this work with?

The NKS libraries will work with ALL Komplete Keyboard and Maschine Hardware

I'm not hearing any sound previews?

Check your preview volume is up in the Factory library and check you have a .preview folder with sound files in it. Some presets may have missing files so please report any issues with presets stating the preset name and the instrument/library.

I've noticed some issues

If you find any issues with incorrectly saved presets, sound preview issues, incorrect tagging etc please let us know the details and we will try and fix this up as quickly as possible.

I'm having some installation\usability issues!!!!!!!!!!

If you are having issues with installing and using the preset library, check out the [Forum Thread](#) to ask other users who may have some solutions. Also, check above for installation videos. Feel free to contact us if you still have issues.

Images are not displaying for the libraries?

This is normally down to the installation of the database/image folders not being correct. In some cases the plugin name could be different. If you cannot resolve your issue feel free to contact us (links below).

Can I get other VSTs or preset library's created as NKS?

I can only create presets for instruments I own or have a copy of. I am always on the lookout for new VST instruments at good prices so may do more down the track. If you are able to offer me a legal copy of a VST or can transfer me the library I can have a look if it is possible to make NKS compatible. If you are a plugin developere it may also be possible to add NKS compatibility for official factory inclusion. Feel free to contact me.

Contact \ Links

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NKS Library: Dawesome Zyklop
Changelog

v3.0.0 (15 Oct 2026)
- Initial library version